

Learning Overview/Curriculum MAP Key Stage 1: Years 1 and 2 Theme: The History that made us.

## Summer term 2022

# <u>HISTORY</u>

 Events beyond living memory that are significant nationally or globally - the Great Fire of London

# **GEOGRAPHY**

- Understand geographical similarities and differences through studying human and physical geography of a small area of the UK and small Non-EU country. This will be linked to the children's art and DT work.
- Name, locate and identify characteristics of 4 countries and capitals pf UK and surrounding seas.

## <u>English</u>

- Story writing Traction Man is Here by Mini Grey.
- Recounts
- Poetry Ellsworth Extraordinary Electric Ears.
- Non Fiction Penguins.

### **LANGUAGE**

- Asking and answering questions.
- Reading their own work out loud to an audience.

# <u>RE</u>

- Unit 1.2 Who do Christians say made the world?
- Unit 1.6 Who is Muslim and how do they live?

#### Learning Powers

• Strategic – being reflective

#### CREATIVE OUTPUTS

- Food technology creating a dish using fruit. Children will be using the skills of cutting, peeling and grating.
- Children will know and or demonstrate how to prepare dishes hygienically.

MUSIC Music Express

Machines - Beat

# ART AND DESIGN

- Study the artist Giuseppe Arcimboldo.
- Draw and paint own portraits using fruit and vegetables.

# PHYSICAL EDUCATION

- Dance
- Games
- Leap into life.

# <u>MATHS</u>

Year 2 – Geometric Reasoning

- Identify and describe the properties of 2d and 3d shapes.
- Identify 2d shapes on the surface of 3d shapes.
- Compare and sort common 2d and 3d shapes.
- Use vocabulary to describe position, direction and movement.

#### Year 1 – Geometric Reasoning

- Recognise and name common 2-D and 3-D shapes,
- Describe position, direction and movement.

#### Year 1 and 2 – Number Sense

- Number and place value
- Measurement
- Statistics

#### Year 1 and 2 Additive Reasoning

• Solve problems using addition and subtraction.

### SCIENCE

Plants

# COMPUTING

- Digital Imagery: Photo capture and editing
- Stop Motion: Storyboarding and Animations.
- Continuous Threads: Programming, data handling, e-safety, technology in our lives and digital literacy.